Wastewater Treatment

Treatment depends on three factors:

- 1) Slow water down removes larger particles
- 2) Aerobic decomposition of organic material
- 3) Destroy pathogens (disease causing bacteria)

Natural Stream systems self-purify

Slow Down – meander (winding), rocks and woody debris in stream, good riparian zone

Aerobic Decomposition – natural bacteria decompose organic material IF enough dissolved oxygen is present in the water



Treatment of Urban Drinking Water and Wastewater is designed to mimic the natural selfpurification of streams.

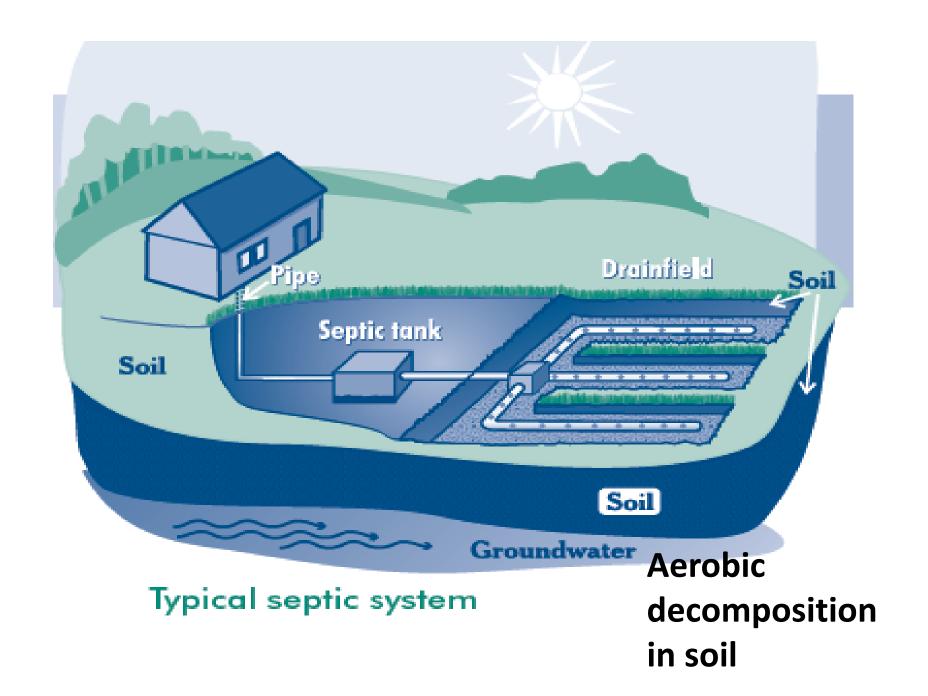




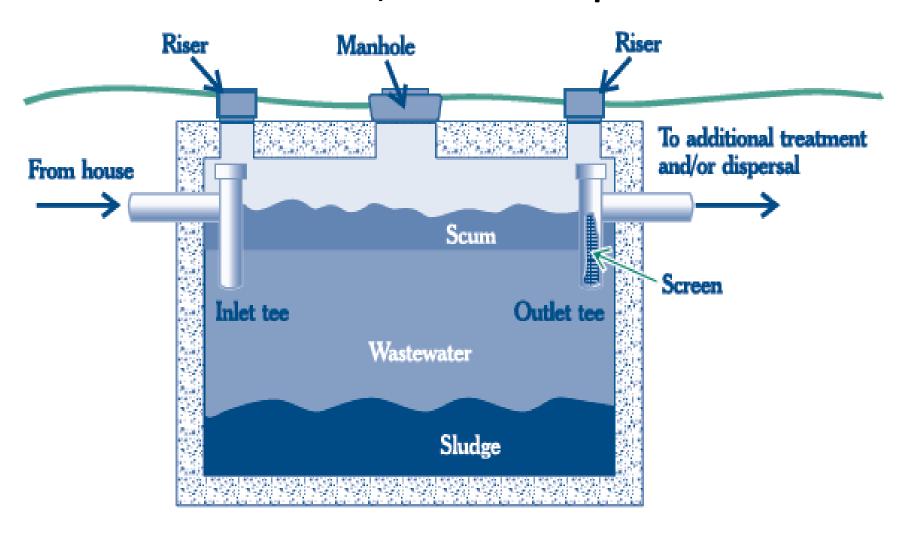


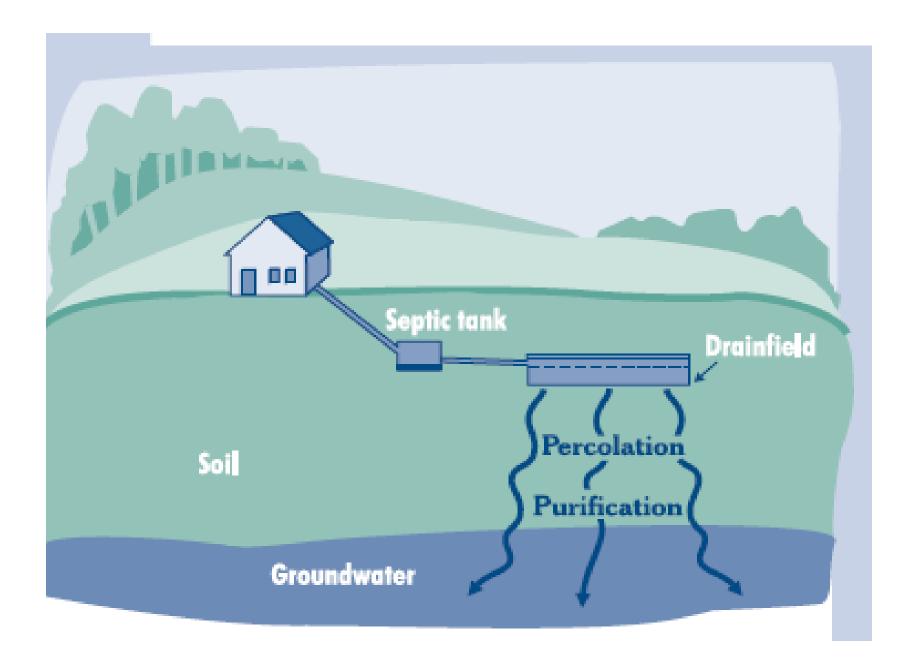




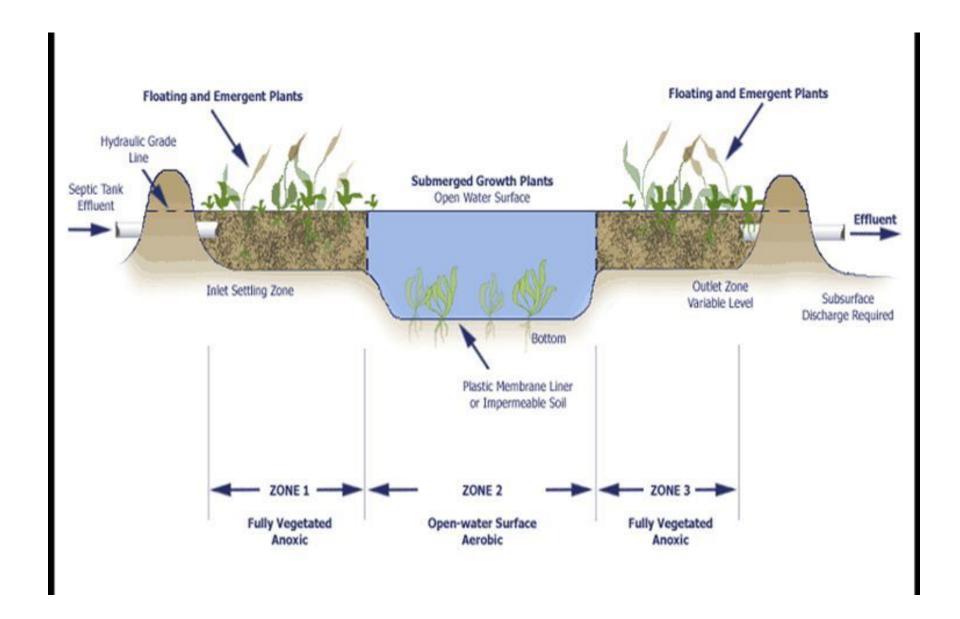


Typical single-compartment septic tank with ground-level inspection risers and screen Slow, settle and separate





Constructed Wetland Sewage Treatment

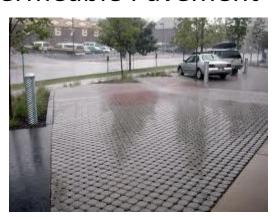


During heavy rain events, decreasing the amount of water in the storm sewer system (and sanitary sewers) is very beneficial to the health of streams in our community.

Rain barrels and Rain Gardens



Permeable Pavement

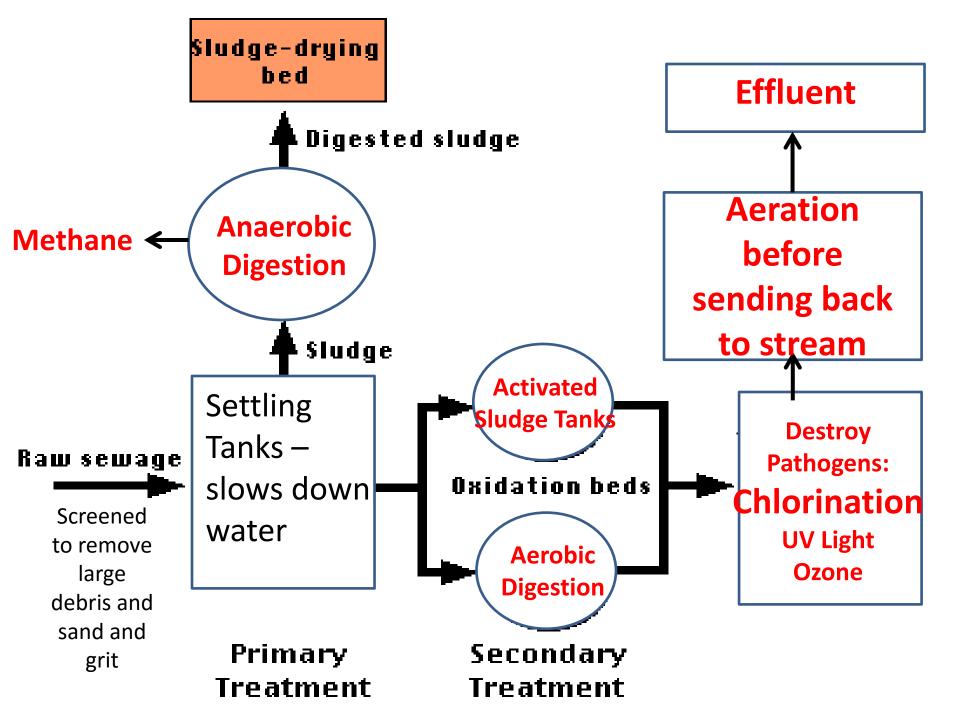


Detention Basins



Stormwater Wetlands, Stream Restoration and Riparian Resoration

Wastewater Treatment









Water Treatment

Water Treatment

- 1) Water pumped from river
- 2) Goes into settling tanks removes sand, silt and clay (chemicals may be added to help clump particles)
- 3) Clearwater flows over activated charcoal, gravel and sand filters
- 4) Ammonium Chloride added to kill pathogens



Chemical Tests for Water Quality

Temperature: affects D.O. – higher, less D.O.

pH: Measures if water is acidic or basic – most living things need to be near neutral

Conductivity: Measures the dissolved ions in the water – not what is there, but how much.

Dissolved Oxygen (D.O.): Measures the amount in ppm – best if around 8 – 12 ppm for most living things

Other Tests?

Nitrates and Phosphates: found in fertilizers

Turbidity: Measures amount of suspended particles – streams usually turbid after heavy rains, but clear up as water slows down. Good for ponds and lakes.

Bacteria Tests: Good but not easy to do