CE 453 Lecture 7

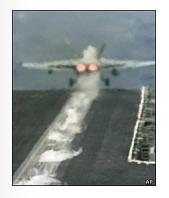
Noise Analysis

See: <u>http://www.nonoise.org/library/highway/probresp.htm</u> and <u>http://www.fhwa.dot.gov/environment/noise/index.htm</u> and <u>http://www.fhwa.dot.gov/environment/audible/contents.htm</u>

Noise

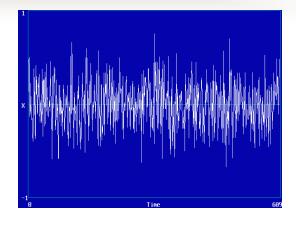
What is noise?

• Who decides?

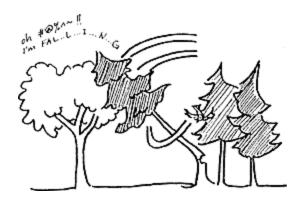


news.bbc.co.uk

www.stedmundsbury.gov.uk



sprott.physics.wisc.edu/fractals/ chaos



www.plu.edu/scene/issue/ 1999/summer/img

Noise

- Undesirable or unwanted sound
- Subjective
- Impacts
 - Annoyance, disturbance
 - Stress
 - Physical and psychological damage

Transportation Noise

- Decreases with increasing distance a corridor problem
- Generated by:
 - Engine
 - Exhaust
 - Aerodynamic friction
 - Interaction between tire-pavement

Control of Transportation Noise

- Federal -- Noise control act of 1972
 - Recognized noise as a major degrader of urban living
 - Encourage use of noise standards
- State and local governments
 - Also institute noise control

Noise Measurement

- Intensity of a single sound is measured on a relative of logarithmic scale
- Uses a unit called a bel (B) or subunit decibel (dB)
- At 14 bels, sound is painful to human ear

Common Sounds

Source	Noise Level (dB)	Effect
Carrier deck jet operation, air raid siren	140	Painfully Loud
Jet takeoff at 200 feet	130	
Disco, thunderclap	120	Maximum Vocal Effort
Auto Horn at 3 feet	110	
Garbage Truck	100	
Heavy Truck at 50 feet, city traffic	90	Very Annoying, hearing damage (8-hr)
Alarm Clock at 2 feet, hair dryer	80	Annoying
Noise restaurant, freeway traffic, persons voice at 3 feet	70	telephone use difficult
Air conditioning unit at 20 feet	60	Intrusive
Light auto traffic at 100 feet	50	quiet
Living room, bedroom, quiet office	40	
Library, soft whisper at 15 feet	30	very quiet
	10	Sound just audible
	0	Hearing begins

Noise Propagation

- Noise is generated at source and spreads spherically away from source
- Intensity diminishes with distance
- Losses also occur from sound energy being dissipated as sound is transferred by air particles
 - Bending and diffraction occurs as sound waves encounter natural and manufactured solid objects

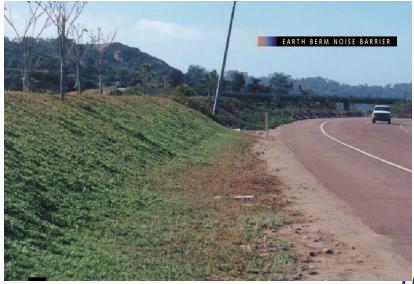
Noise Control Strategies

Minimize noise levels

- Source controls
 - Vehicle control devices maintenance, traffic and highway design controls
- Path controls
 - Sound barriers that reflect and diffuse noise
 - Buffer zones
- Receiver-side controls
 - insulation

Noise abatement measures

- Traffic management (see next slide)
- Buffer zones
- Vegetation
- Noise insulation
- Relocating the highway



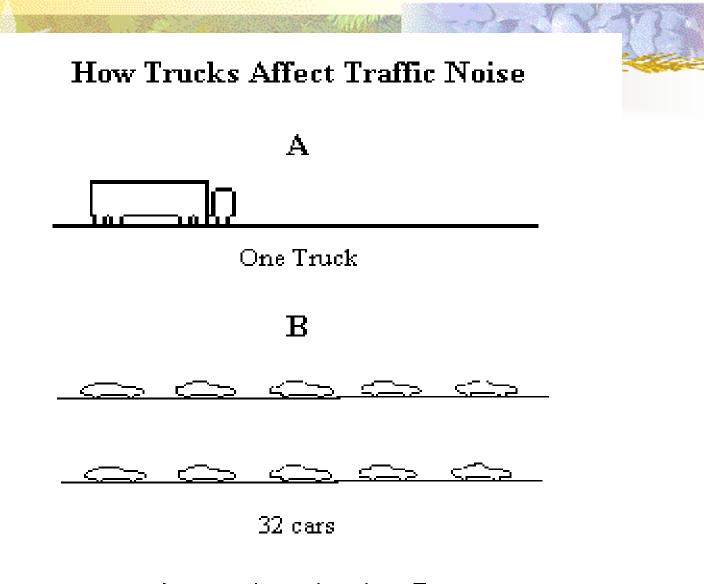
Traffic management measures

- Prohibit trucks
- Truck routes

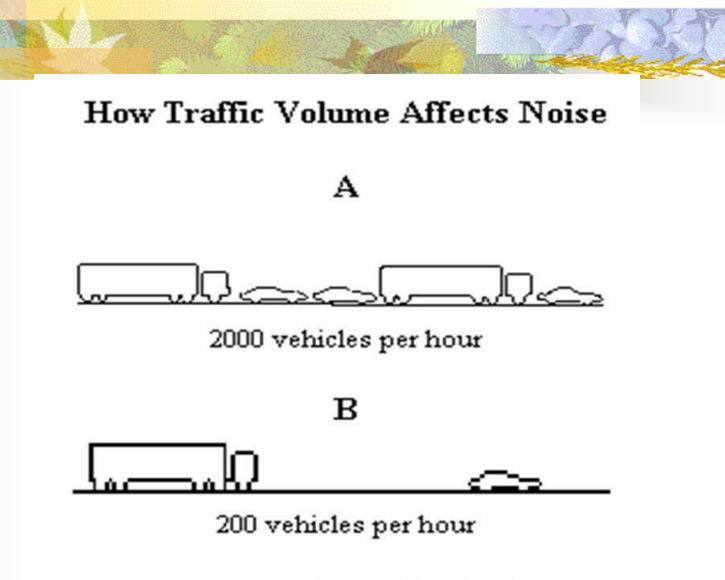
- Prohibit daytime (or night-time) use
- Traffic signal timing
- Speed limits



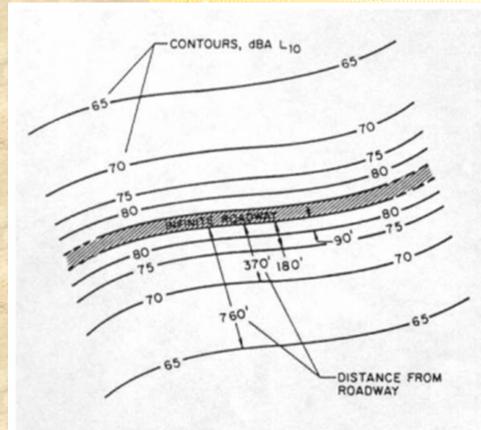
How Speed Affects Traffic Noise Noise A Source ́О́ І́ 55 miles per hour В 15 miles per hour A sounds twice as loud as B.



A sounds as loud as B.



A sounds twice as loud as B.



Paths: Effects of distance And adding sources

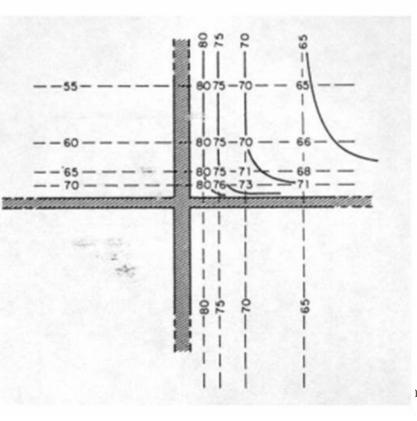
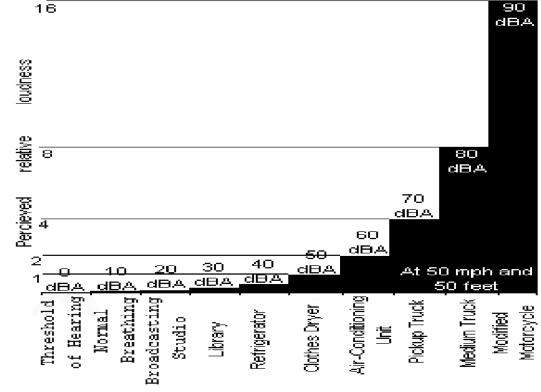


Table 3: Decibel Changes, Loudness, and Energy Loss

Sound Level Change	Relative Loudness	Acoustic Energy Loss
0 dBA	Reference	0
-3 dBA	Barely Perceptible Change	50%
-5 dBA	Readily Perceptible Change	67%
-10 dBA	Half as Loud	90%
-20 dBA	1/4 as Loud	99%
-30 dBA	1/8 as Loud	99.9%

Receivers: Perceptions of noise



http://www.nonoise.org/library/highway/traffic/traffic.htm

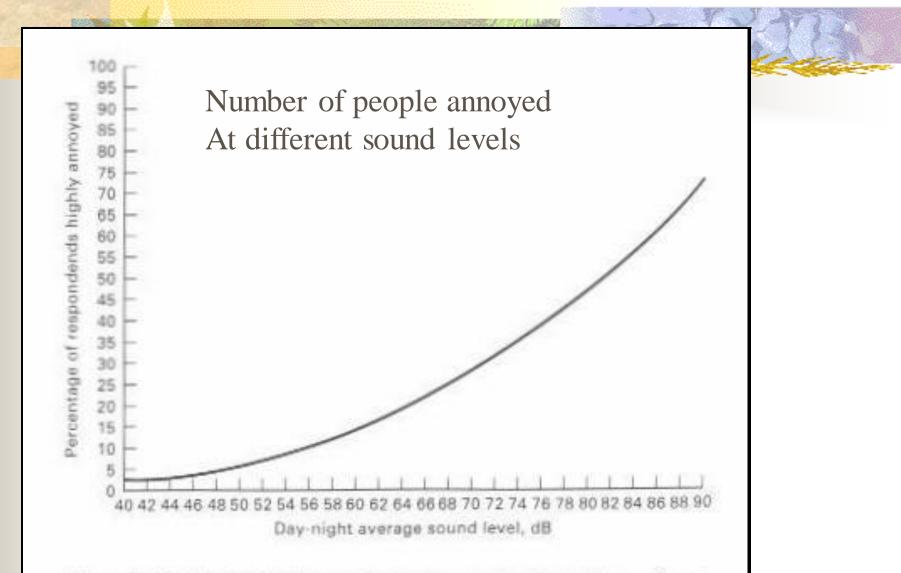


Figure 8-11 Relationship between noise exposure and percentage of community highly annoyed. (Adapted from S. Fidell, D. Barber, and T. Schultz, "Updating a Dosage-Effect Relationship on the Prevalence of Annoyance Due to General Transportation Noise," *Journal of the Acoustical Society of America*, Vol. 89, No. 1, 1991.) Table 7: Building Noise Reduction Factors

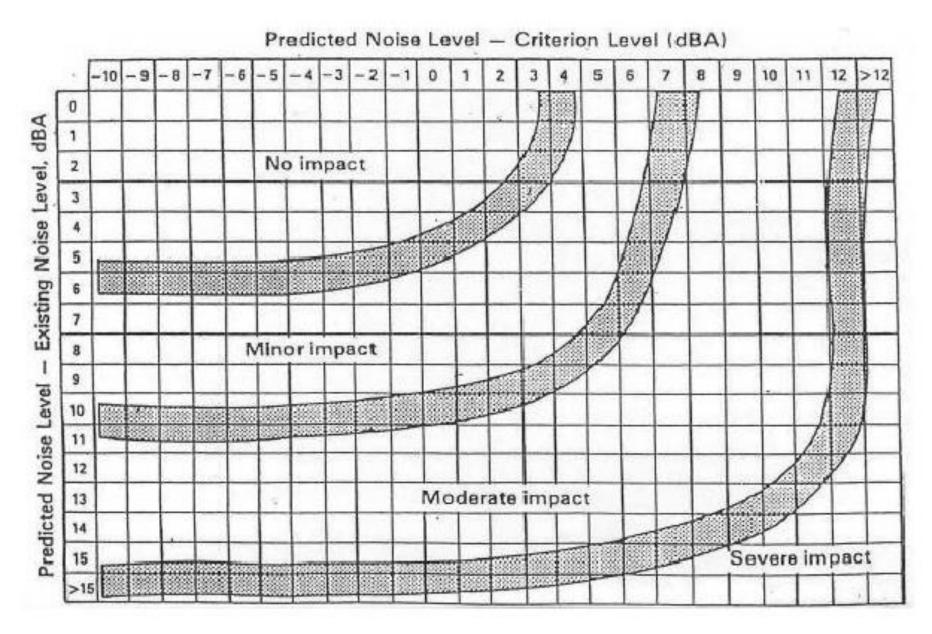
<u>Building Type</u>	<u>Window Condition</u>	
All	Open	10 dB
Light Frame	Ordinary Sash (closed)	20 dB
	Storm Windows	25 dB
Masonry	Single Glazed	25 dB
Masonry	Double Glazed	35 dB

Table 1. FHWA Noise Abatement Criteria in dBA (hourly A-weighted sound level).

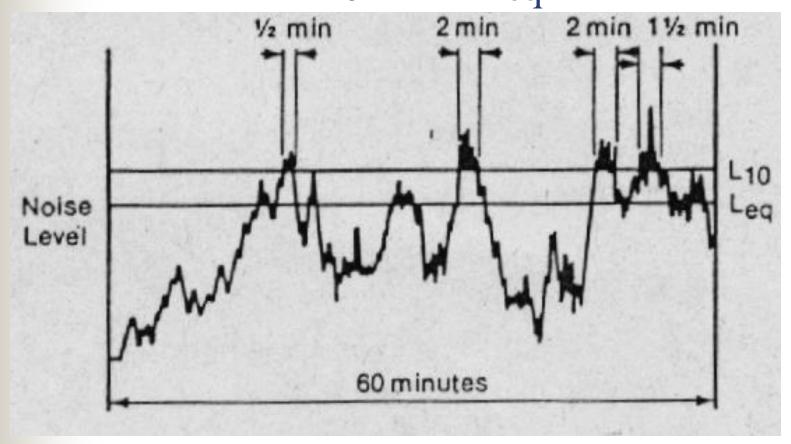
Activity Category	NAC, L _{eq} (h)	Description of Activity Category					
A	57 (Exterior)	Lands on which serenity and quiet are of extraordinary significance and serve an important public need and where the preservation of those qualities is essential if the area is to continue to serve its intended purpose.					
в	67 (Exterior)	Picnic areas, recreation areas, playgrounds, active sports areas, parks, residences, motels, hotels, schools, churches, libraries, and hospitals.					
с	72 (Exterior)	Developed lands, properties, or activities not included in Categories A or B above.					
D		Undeveloped lands.					
E	52 (Interior)	Residences, motels, hotels, public meeting rooms, schools, churches libraries, hospitals, and auditoriums.					

NOTE: These sound levels are only to be used to determine impact. These are the absolute levels where abatement must be considered. Noise abatement should be designed to achieve a substantial noise reduction - not the noise abatement criteria.

Figure 1. Impact Criteria for Determining Severity of Noise Impact for the Consideration of Noise Abatement



What are L_{10} and L_{eq} ?



 L_{10} is usually about 3dB greater than L_{eq}

http://www.nonoise.org/library/highway/traffic/traffic.htm22

What are L_{10} and L_{eq} ?

The equivalent sound level is the steady- state, A-weighted sound level which contains the same amount of acoustic energy as the actual time-varying, A-weighted sound level over a specified period of time. If the time period is 1 hour, the descriptor is the hourly equivalent sound level, Leq(h), which is widely used by SHAs as a descriptor of traffic noise. An additional descriptor, which is sometimes used, is the L10. This is simply the A-weighted sound level that is exceeded 10 percent of the time.

http://www.nonoise.org/library/highway/policy.htm#II

State of the Art is FHWA's Traffic Noise Model (TNM)

- Modeling of five standard vehicle types, including automobiles, medium trucks, heavy trucks, buses, and motorcycles, as well as user-defined vehicles.
- Modeling of both constant-flow and interrupted-flow traffic using a 1994/1995 fieldmeasured data base.
- Modeling of the effects of different pavement types, as well as the effects of graded roadways.
- Sound level computations based on a one-third octave-band data base and algorithms.
- Graphically-interactive noise barrier design and optimization.
- Attenuation over/through rows of buildings and dense vegetation.
- Multiple diffraction analysis.
- Parallel barrier analysis.
- Contour analysis, including sound level contours, barrier insertion loss contours, and sound-level difference contours.
- Available for \$695 at McTrans <u>http://mctrans.ce.ufl.edu/</u>

FIGURE 4.9

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TRAFFIC NOISE COMPUTATION TALLY NOISE LEVEL, dBA

Project	Engineer						
Segment	Date						
Autos/hr. 2280	Trucks/hr	120 Miles/hr.	60				
Highway Width	feet.	Observer					
Comments							

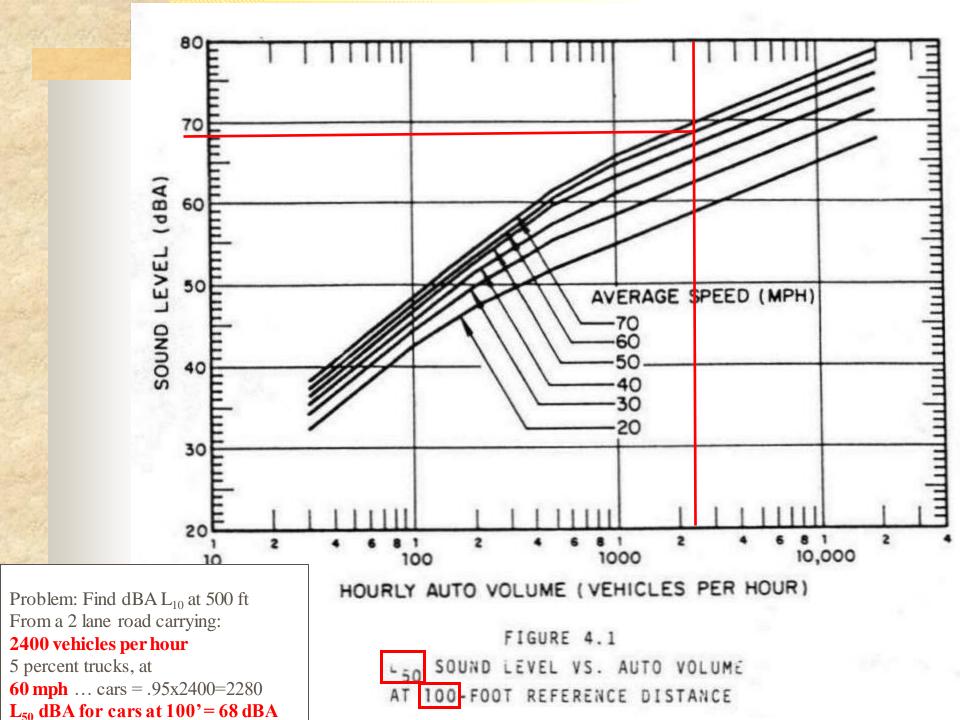
Problem: Find dBA L₁₀

Example Problem

•500 ft from road
•2 lane road
•2400 vehicles per hour
•5 percent trucks
•60 mph

#cars = .95x2400=2280

				1	1.1.2.5.1		1. 25		1.38	
		Item	A	T	A	T	A	Т	A	т
1.50	ref	erence at 100 feet			1					
T	Dis	tance, width adjustment								
ſ	L ₁₀	-L ₅₀ adjustment								
L10	ref	erence at observer						12		
	Seg	ment adjustment			-	13			1	
	Bar	rier adjustment								
Γ		Gradient						2		
	sour	Road surface								
	land	Foliage	N.					-		
	Miscellaneous Adjustments	Rows of houses								
	MISA					1				
		observer, by veh. type observer, summed								





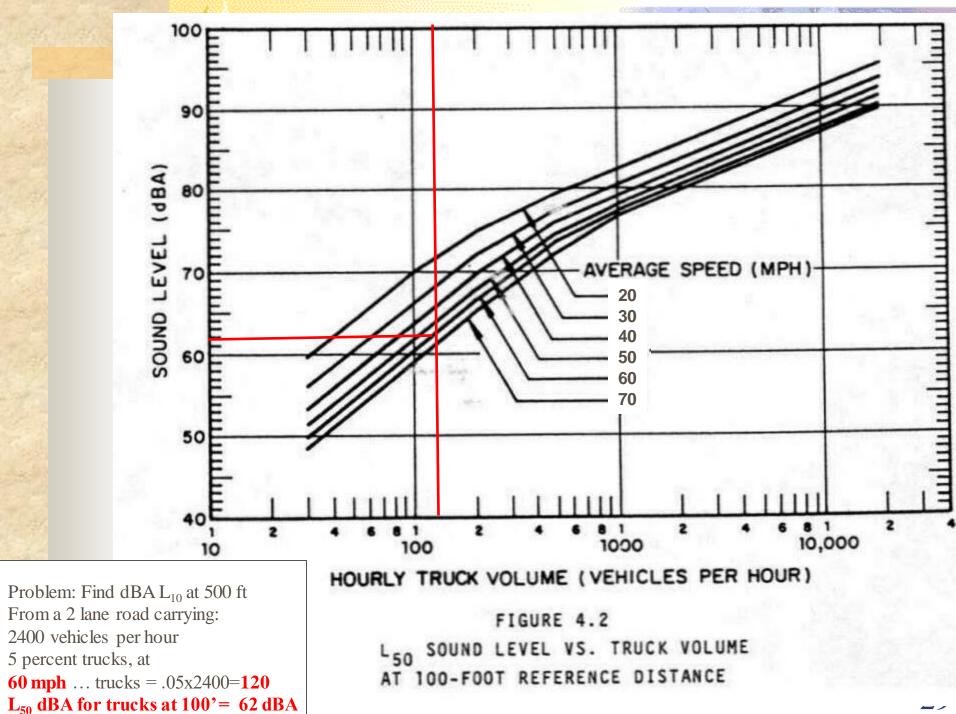
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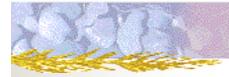
TRAFFIC NOISE COMPUTATION TALLY NOISE LEVEL, dBA

Project	Engineer				
Segment	Date				
Autos/hr. 2280	Trucks/hr.	120 Miles/hr.	60		
Highway Width	feet.	Observer			
Comments	Sa de servicio	and the second	1300		

		Item	A	T	А	T	A	T	A	T
1.50	ref	erence at 100 feet	68				1			
	Dist	tance, width adjustment								
	L ₁₀	L ₁₀ -L ₅₀ adjustment								
L10) ref	erence at observer								
	Seg	ment adjustment			-				-	
	Bar	rier adjustment					126			
		Gradient						2		
	sour	Road surface								
	Miscellaneous Adjustments	Foliage	1					-		
	cel jus	Rows of houses								
	MISA					1				
L10	at	observer, by veh. type			100			1		1
L	at	observer, summed		-						



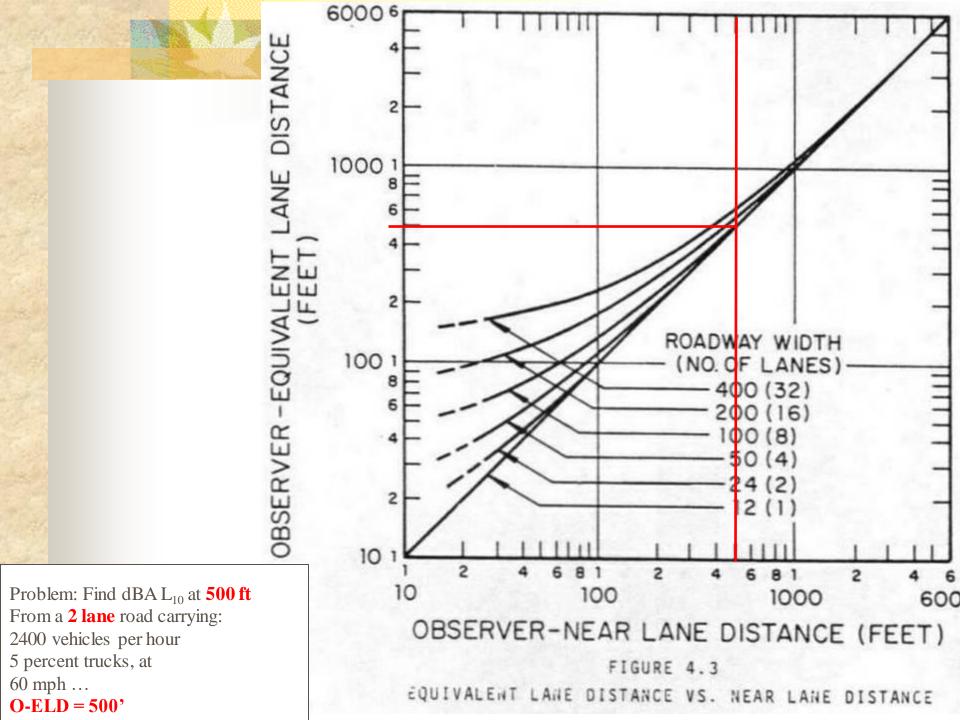
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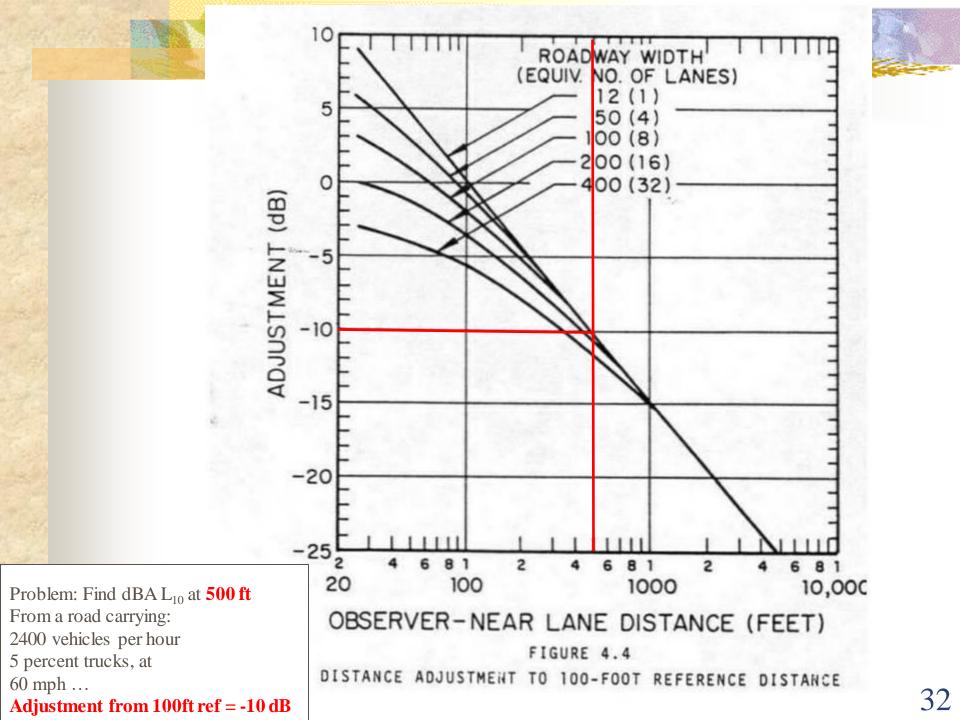


TRAFFIC NOISE COMPUTATION TALLY NOISE LEVEL, dBA

Project		Engineer				
Segment		Date				
Autos/hr	2280	Trucks/hr	120	Miles/hr	60	
Highway Width		feet.	Obser			
Comments		a service a	2.3.3	19. 19 A.		

		Item	A	T	А	T	A	T	A	T
1.50	refe	erence at 100 feet	68	62			1			
	Dist	tance, width adjustment								3
	L ₁₀	L ₁₀ -L ₅₀ adjustment								
LIC) refe	erence at observer						1		
	Seg	ment adjustment				12				
	Bar	rier adjustment					1			
	Miscellaneous Adjustments	Gradient						2		
		Road surface				1				
	land	Foliage	1							
	cel	Rows of houses								
	MISA									
			1							
L10	at	observer, by veh. type						-		1
L	at	observer, summed								





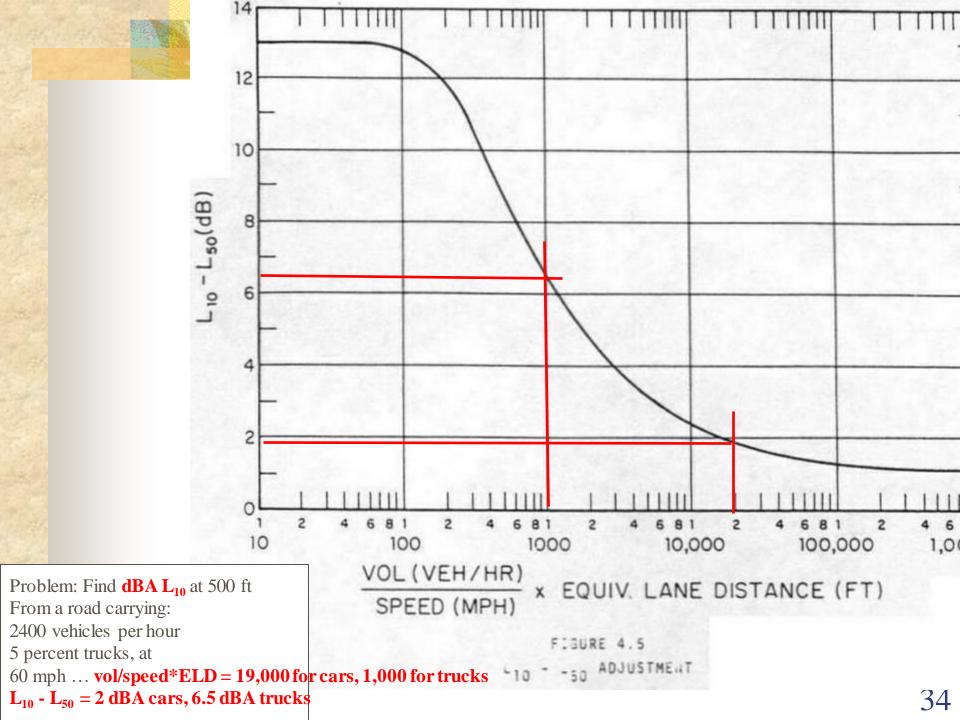
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TRAFFIC NOISE COMPUTATION TALLY NOISE LEVEL, dBA

Project		En	ngineer				
Segment		Date					
Autos/hr	2280	Trucks/hr	120	Miles/hr	60		
Highway Width		feet.	Obser				
Comments	-			2.2			

		Item	A	T	А	T	Α	T	Α	T
1.50	refe	reference at 100 feet		62					130	
	Distance, width adjustment.			-10						
	L ₁₀ -L ₅₀ adjustment									
L ₁₀	refe	erence at observer						1		
	Seg	ment adjustment				12				
	Bar	rier adjustment								
		Gradient						2		
	Miscellaneous Adjustments	Road surface				1				
	land	Foliage	1							
	cel jus	Rows of houses								
	MIS					1				
			134							
L10	at	observer, by veh. type								12
L	at	observer, summed								



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TRAFFIC NOISE COMPUTATION TALLY NOISE LEVEL, dBA

Project		En	Engineer					
Segment		Date						
Autos/hr. 2280		Trucks/hr	120	Miles/hr	60			
Highway Width		feet.	Obser					
Comments					1999 - Contra - Contr			

Item		A	T	А	T	A	T	A	T	
1.50	reference at 100 feet			62						
	Distance, width adjustment.			-10						2
	L ₁₀ -L ₅₀ adjustment		2	6.5						
L ₁₀ reference at observer		60	58.	5						
	Seg	ment adjustment			-					
	Barrier adjustment									
		Gradient						1		
	Miscellaneou: Adjustments	Road surface				1				
	land	Foliage	N.							
	cel	Rows of houses				1.20				
	MISA					1				
			1		1					
L10	at o	observer, by veh. type	60	58	.5			-		1
L10	at d	observer, summed								

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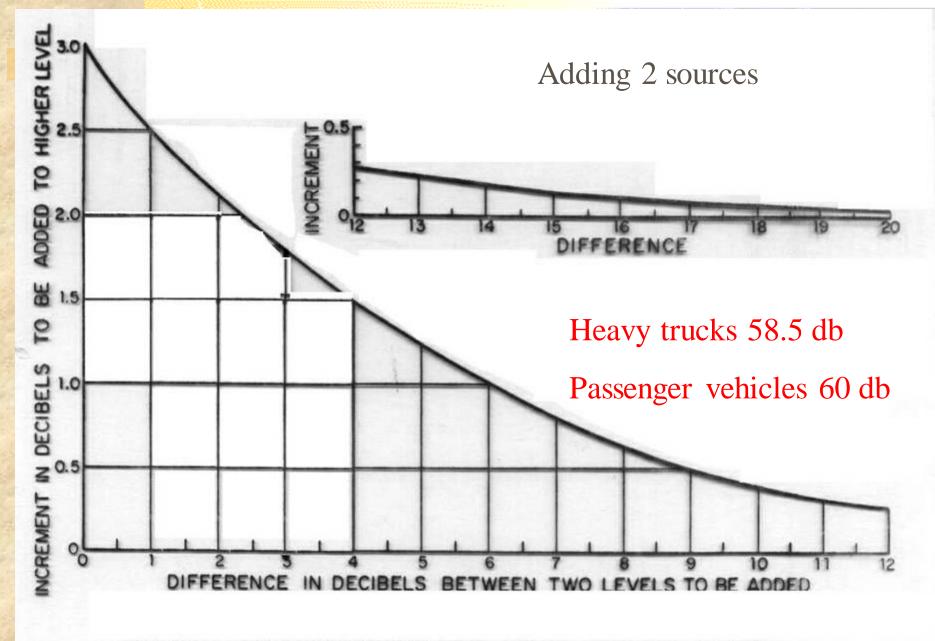


FIGURE 1.1 CHART FOR COMBINING SOUND LEVELS BY "DECIBEL ADDITION"

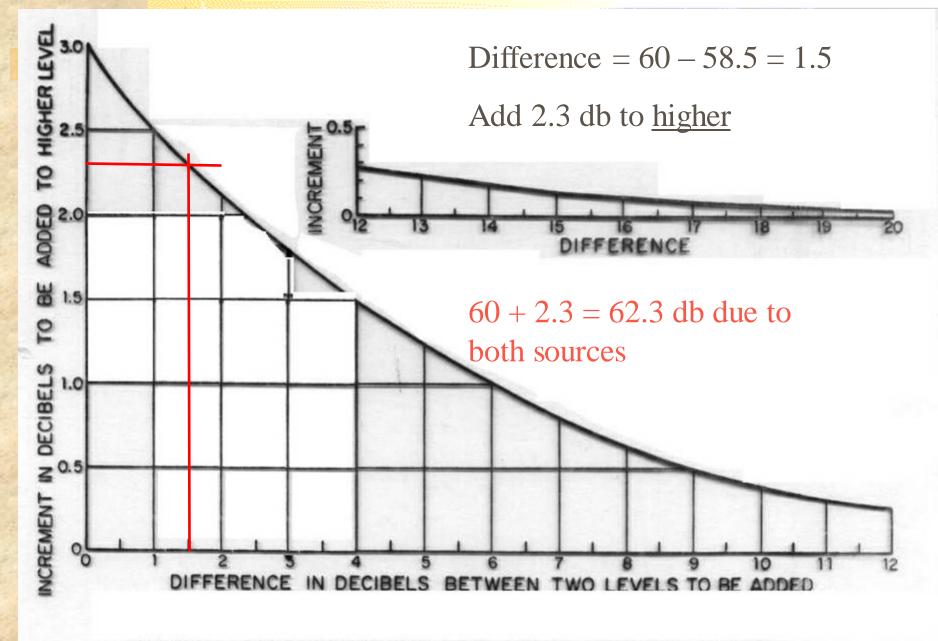
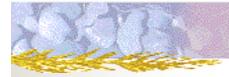


FIGURE 1.1 CHART_FOR COMBINING SOUND LEVELS BY "DECIBEL ADDITION"

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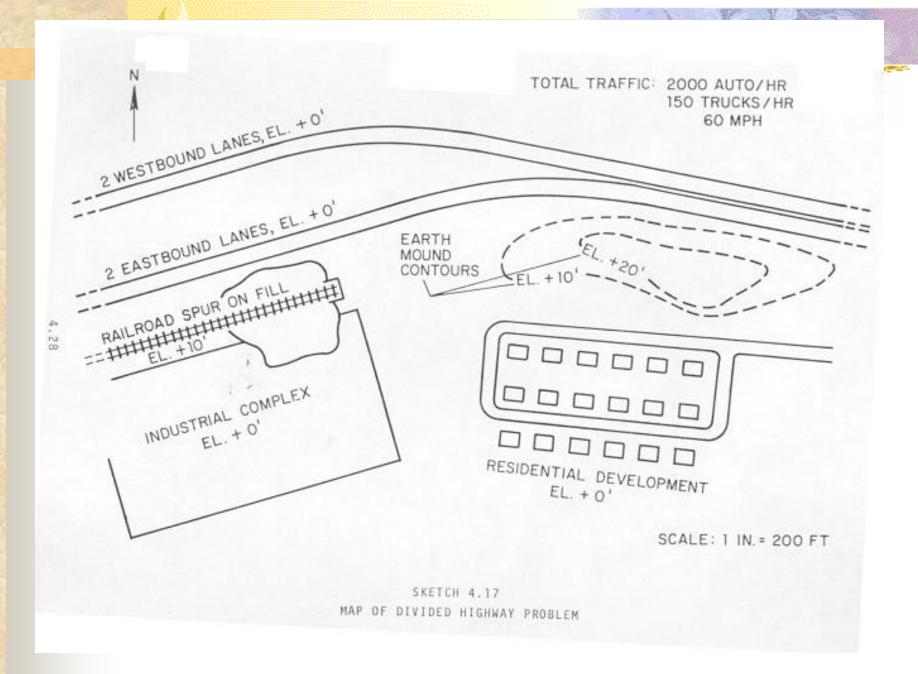


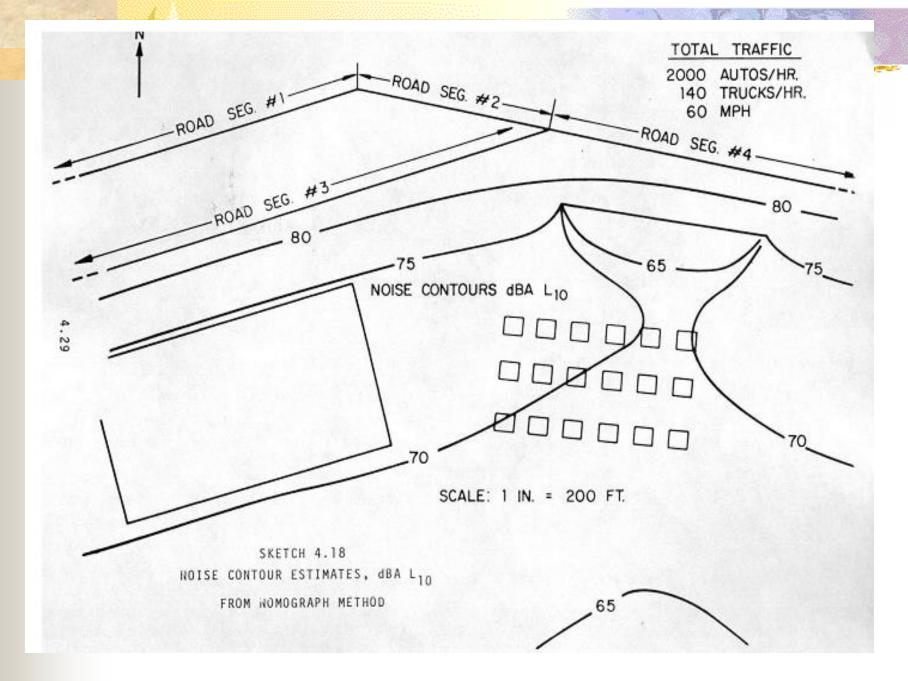
TRAFFIC NOISE COMPUTATION TALLY NOISE LEVEL, dBA

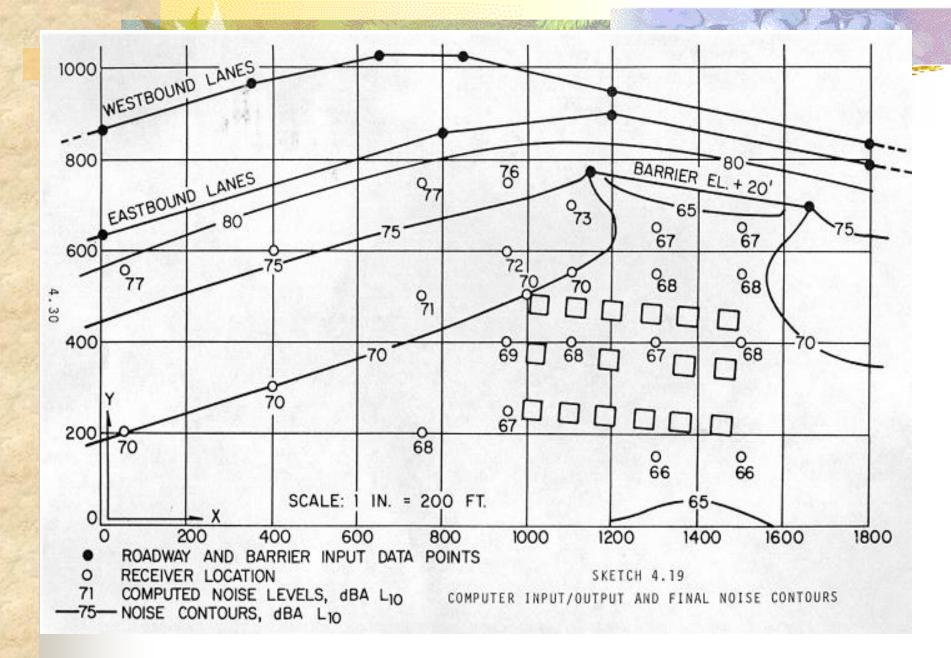
Project		En	gineer	53.5			
Segment		Date					
Autos/hr	2280	Trucks/hr	120	Miles/hr	60		
Highway Width		feet.	Obser				
Comments		a service a	2.3.3	19. 19 A.			

Item		Item	A	Т	А	T	A	Т	A	T
1 ₅₀	Distance, width adjustment. L ₁₀ -L ₅₀ adjustment		68	62						
			-10	-10						
			2	6.5						
L ₁₀ reference at observer			58.							
	Seg	ment adjustment			-					
	Barı	Barrier adjustment								
ſ		Gradient						12		
	Miscellaneous Adjustments	Road surface								
	lscellaneou Adjustments	Foliage								
	leo	Rows of houses								
	MISA	4 m				1				
L ₁₀ at observer, by veh. type L ₁₀ at observer, summed		60	58	.5						
		6	2.3							

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Noise Barriers



Other Adjustments

Grade (trucks)

- +/- 3-4% = +2
- +/- 5-6% = +3
- +/->7 = +5

Surface

- very smooth = -5 (auto only)
- very rough = +5
 (auto, or truck>60mph)

Interrupted flow (L_{10})

- auto = +2
- Truck = +4

Foliage

■ -5 for each 100' >15'

■ -10 max

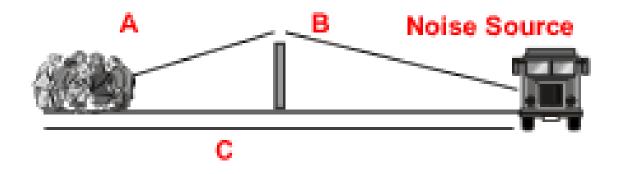
Rows of houses

- -5 for each
- -10 max

Noise Barriers (how they work)

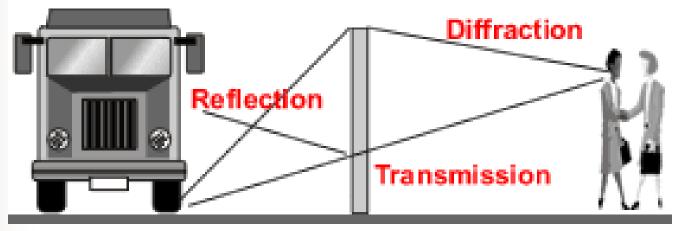
Noise is "diffracted" over the barrier, this increases the distance it travel to the listener, thus decreasing the noise

A + B > C

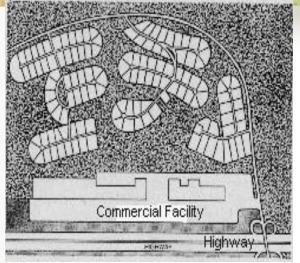


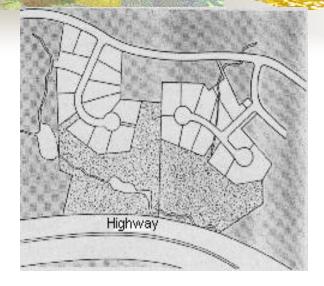
Noise Barriers (how they work)

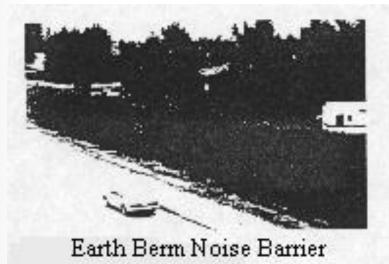
Noise is also reflected and/or absorbed



Possible barriers

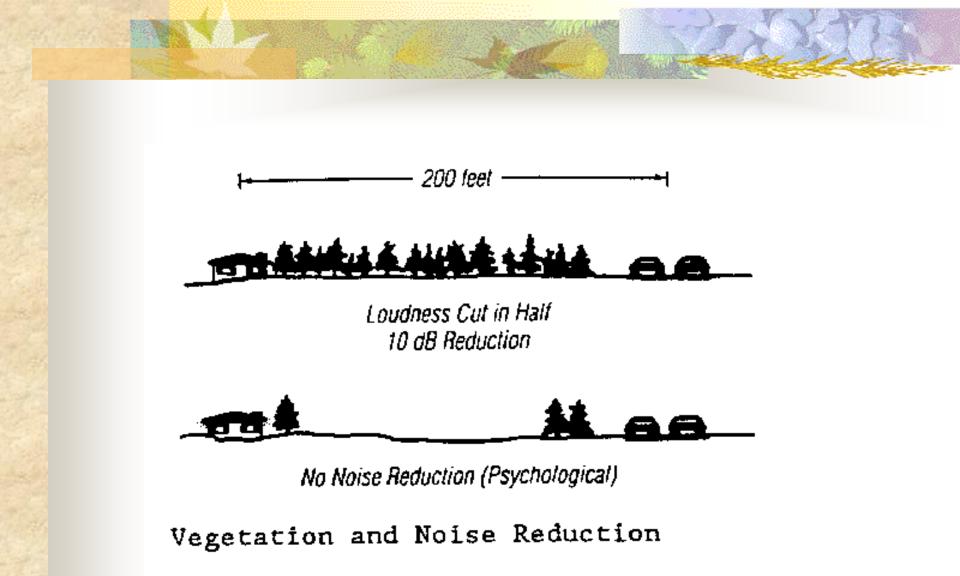


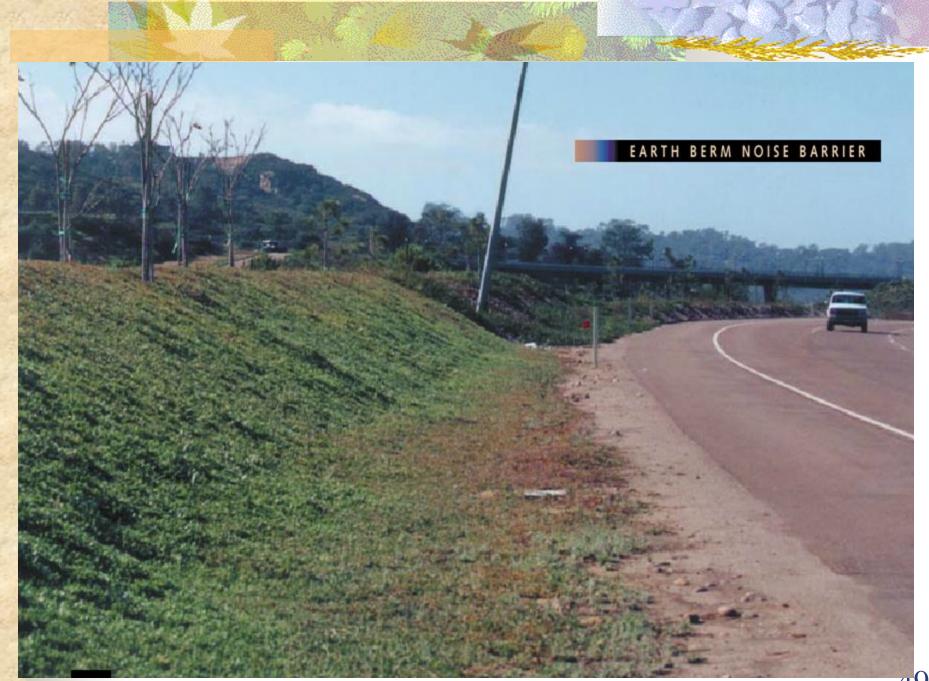






Wooden Noise Barrier





Source: FHWA, "Keeping the Noise Down, Highway Traffic Noise Barriers"



